

## THEME 2

Week 5: Figure it Out

Essential Question:

*How do people figure things out?*

**Stories:** Empanada day  
The Inventor Thinks  
Up Helicopters  
Montgolfier Brothers'  
Hot Air Balloon

## READING & WRITING

Close Reading of Complex Text:

Cite relevant evidence from text,  
identify point of view, identify  
similes

**Writing:** Draw evidence from  
literature, write narrative texts,  
conduct extended research on  
floods; Draft and revise an essay

## SPELLING LIST

Unit 2.5

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1. Chick
2. Teacher
3. Cheese
4. Truth
5. Fish
6. Much
7. Lunch
8. Stretch
9. Pathway
10. Whales
11. Pitch
12. Hatch
13. Thick
14. Them
15. What

## VOCABULARY WORDS

**bounce**  
verb. To bounce is to spring back after hitting something.




"Teach me," I beg and bounce on my feet, "Teach me to make this magical treat."

**imagine**  
verb. To imagine something is to picture it in your mind.




Just **imagine** him chomping on me!

**inventor**  
noun. An inventor is a person who creates something for the first time.



An **inventor** with feet like ice, and toes like ten shivering mice...

**observer**  
noun. An observer is someone who watches something.



"Be an **observer**, watch and learn. Then you too can take a turn."

**alliteration**  
noun. Alliteration occurs when several words or syllables in a row start with the same sound.




**free verse**  
noun. In a free verse poem, some verses rhyme and some do not.

The fog comes on little cat feet.

It sits looking over harbour and city on silent haunches and then moves on.


by Carl Sandburg

**limerick**  
noun. A limerick is a funny poem of five lines with a specific rhyme pattern.



There once was a loony old goat. Who wanted to sail on a boat. Across the seven seas. With a crew of trained fleas. While wearing a long captain's coat.

**rhyme**  
noun. Kite and sight rhyme because they end with the same sound.



Do you know what I am?  
I'm a hat.  
and I wear a hat!

## LANGUAGE DEVELOPMENT

**Conventions:** Identify and use possessive nouns, demonstrate understanding of similes

**Phonics/Word Study/Spelling:** Digraphs, open syllables

**Fluency:** Phrasing

**Content Knowledge:** Define a simple design problem reflecting a need or want.